



# Blender Training : 3D Animation

## Introduction

Introducing Blender

Download / Install Blender

## Presentation of the interface

Homepage

Outliner window

Properties window

Time window (timeline)

Information Bar

The universal search tool

Customize your Blender interface

## Getting started

3D concept

Steps of creating a 3D scene

Navigate in the 3D view

Keyboard shortcuts

Save / Load a file in Blender

Modeling: Playing with objects

Add objects

Edit objects

Selection modes

Editing tools

Transformation tools

Introduction to modeling

Modeling tools

Convert object types

Crease tool

Curves objects

Practical Workshop: Creating New Objects in Blender

Practical workshop: Performing the basic operations on objects

## Creation of materials

Modifiers overview

Modifiers (Bevel, Mirror, Array, EdgeSplit, ...)

Practical Workshop: Editing Objects Using Modifiers

## Animation

Key Images

Using the DopeSheet Editor

Animation constraints

Interpolation modes

Practical Workshop: Making a Basic Animation

Practical workshop: create an animation with interpolation

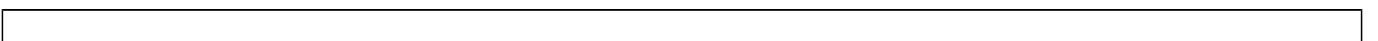
## Rendering

Define the right framing

Choose the right moment

Choose lighting

To take a picture



Nous contacter:  
Doussou Formation  
Email: [info@doussou-formation.com](mailto:info@doussou-formation.com)  
<http://doussou-formation.com>

